## <u>Town of Buxton</u> <u>Agenda for January 25, 2017 Selectmen's Meeting</u>

## Selectmen's Meeting Agenda

## 1. Call to Order

## 2. <u>Pledge of Allegiance</u>

## 3. <u>Approval of Prior Meeting Minutes</u>

Selectmen Meeting Minutes January 11, 2017 Selectmen Meeting Minutes January 18, 2017

#### 4. <u>Discussion held between 5:00 & 7:00 p.m.</u>

4:30 – Resident 5:00 – Chief Schools 5:30 – Nicole Welch 6:00 – RHR Smith & Kim Beam, Treasurer

## 5. <u>Review of Correspondence</u>

- Weekly Legislative Bulletin from Maine Municipal Association
- Email from Cub Scouts Re: Invitation to Blue & Gold Celebration, Saturday, February 11, 5:00 PM, at Bonny Eagle High
- Email from Stephanie Fecteau, Maine PERS Re: Information on retirement plans offered for Fire and Police
- Emails from several York County Municipal Officials Re: Public Meetings 2017 Preliminary Flood Maps
- Email from Bonita Pothier, Senator King's Office Re: Agenda for Rural Summit on February 10
- Email from Dave Francoeur, Deputy Director, York County EMA Re: Free Alert and Warning Program for Cities and Towns
- Email from Kate Dufour, Maine Municipal Association Re: Federal Issues Paper Survey

Selectmen's Meeting Agenda for January 18, 2017 Page 2.

## 6. <u>Review of Projects and Issues</u>

#### 7. Old Business

#### 8. <u>New Business</u>

#### 9. <u>Executive Orders</u>

E.O. 161701019 - An order to approve a Poverty Abatement for case #PA 17-001

## 10. Executive Orders by Initiative

#### 11. Accounts Payable and Payroll Warrants

E.O. 161701017 – An order approving expenditures as documented in Accounts Payable Warrant #61

E.O. 161701018 - An order approving expenditures as documented in Payroll Warrant #60

# 12. <u>Next Meeting of the Board</u>

Comprehensive Plan Committee Meeting Monday, January 30 at 6:30 PM Board of Selectmen Meeting Wednesday, February 1 at 7:00 PM Selectmen's Meeting Agenda for January 18, 2017 Page 3.

## 13. Other Business

## 14. Public Comments and Questions

15. <u>Executive Session</u>

# 16. Adjournment